

Jeff Anderson's Math 1C Calculus III

Content-Specific Learning Objectives

Multivariable Differentiation

LESSONS 0: THE LEAST-SQUARES PROBLEM

- Discuss the major themes of part 1 of Math 1C:
 - State the limit definition of the ordinary derivative from Math 1A.
 - State the second derivative test from Math 1A.
 - Given a single variable function, find the maximum and minimum values of this function using the second derivative test from Math 1A.
 - Describe the forward and backward problems of single-variable differentiation. Make explicit connections to the work you did in Math 1AB.
 - Describe the forward and backward problems of multivariable-variable differentiation. Make explicit connections to the work you will do in Math 1CD.
 - Compare and contrast single-variable differentiation with multivariable differentiation.
 - Construct a linear least-squares problem using a given data set. Make sure you can
 - Set up a model for the error e_i between the i th data point (x_i, y_i) and any associated linear model $y = f(x) = mx + b$.
 - Using the model for the errors, set up the least-squares problem for this input data. In particular, create a two variable function $E_2(b, m)$ that you can use to solve create the "best-fit" model for this data. Explain in detail the choices that you made to construct your error function E_2 . Why do you use the total squared error (and not the sum of the individual errors e_i or the sum of the absolute value of the individual errors $|e_i|$)?
 - Explain how we will use multivariable calculus to find the line of best fit. Make explicit connections with the second derivative test you learned in Math 1A.

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Content-Specific Learning Objectives

LESSONS 1: VECTORS IN \mathbb{R}^2

- State the definition of the points in \mathbb{R}^2
 - Properly use point notation $P(x, y)$ for points in \mathbb{R}^2
 - Identify first and second coordinates of a point $P(x, y)$ in \mathbb{R}^3
 - Graph points on the 2D Cartesian plane
- State the definition of vectors in \mathbb{R}^2
 - Properly use vector notation $\vec{x} = \langle x, y \rangle$ for vectors in \mathbb{R}^2
 - Identify initial point (tail) and terminal point (head) of vector $\vec{x} = \overrightarrow{P_1P_2}$ in \mathbb{R}^2
 - Graph vectors on the 2D Cartesian plane
- Derive formula for the two-norm (magnitude) of a vector $\vec{x} = \overrightarrow{P_1P_2}$ in \mathbb{R}^2
 - For the 2-norm, explain the function map notation: $\| \cdot \|_2 : \mathbb{R}^2 \rightarrow \mathbb{R}$
 - Properly use two-norm notation $\| \vec{x} \|_2$ for vectors in \mathbb{R}^2
 - Explain how the formula for the two-norm relates to the Pythagorean theorem
 - Calculate the two norm of a given vector in \mathbb{R}^2
 - Show that for any $c \in \mathbb{R}$ and $\vec{x} \in \mathbb{R}^2$, we have $\| c \cdot \vec{x} \|_2 = |c| \cdot \| \vec{x} \|_2$
- State and apply the definition of vector-vector addition in \mathbb{R}^2
 - For vector-vector addition, explain the function map notation: $+ : \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}^2$
 - Add two given vectors together in \mathbb{R}^2
 - Interpret vector-vector addition geometrically via the triangle and parallelogram laws
- State and apply the definition of scalar-vector multiplication in \mathbb{R}^2
 - For scalar-vector multiplication, explain the function map notation: $\cdot : \mathbb{R} \times \mathbb{R}^2 \rightarrow \mathbb{R}^2$
 - Interpret scalar-vector multiplication geometrically
 - Identify what it means for two vectors to be in the “same direction”
 - Calculate a scalar-vector product in \mathbb{R}^2
 - Given a vector \vec{x} in \mathbb{R}^2 , use scalar-vector product to create a unit vector in the direction of \vec{x}

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LESSONS 2: VECTORS IN \mathbb{R}^3

- State the definition of the points in \mathbb{R}^3
 - Properly use point notation $P(x, y, z)$ for points in \mathbb{R}^3
 - Identify first, second, and third coordinates of a point $P(x, y, z)$ in \mathbb{R}^3
 - Graph points on the 3D Cartesian plane (hard to do by hand, better in Mathematica)
- State the equations for the Coordinate Planes in \mathbb{R}^3
 - State the equation for the xy-plane
 - State the equation for the xz-plane
 - State the equation for the yz-plane
 - Explain why each of these equations correspond to each plane (in terms of ordered triplets)
- State the definition of vectors in \mathbb{R}^3
 - Properly use vector notation $\vec{x} = \langle x, y, z \rangle$ for vectors in \mathbb{R}^3
 - Identify initial point (tail) and terminal point (head) of vector $\vec{x} = \overrightarrow{P_1P_2}$ in \mathbb{R}^3
 - Graph vectors on the 3D Cartesian plane (hard to do by hand, better in Mathematica)
- Derive formula for the two-norm (magnitude) of a vector $\vec{x} = \overrightarrow{P_1P_2}$ in \mathbb{R}^3
 - For the 2-norm, explain the function map notation: $\| \cdot \|_2 : \mathbb{R}^3 \rightarrow \mathbb{R}$
 - Properly use two-norm notation $\| \vec{x} \|_2$ for vectors in \mathbb{R}^3
 - Explain how the formula for the two-norm relates to the Pythagorean theorem
 - Calculate the two norm of a given vector in \mathbb{R}^3
 - Show that for any $c \in \mathbb{R}$ and $\vec{x} \in \mathbb{R}^3$, we have $\| c \cdot \vec{x} \|_2 = |c| \cdot \| \vec{x} \|_2$
- State and apply the definition of vector-vector addition in \mathbb{R}^3
 - For vector-vector addition, explain the function map notation: $+ : \mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}^3$
 - Add two given vectors together in \mathbb{R}^3
- State and apply the definition of scalar-vector multiplication in \mathbb{R}^3
 - For scalar-vector multiplication, explain the function map notation: $\cdot : \mathbb{R} \times \mathbb{R}^3 \rightarrow \mathbb{R}^3$
 - Interpret scalar-vector multiplication geometrically
 - Identify what it means for two vectors to be in the “same direction”
 - Calculate a scalar-vector product in \mathbb{R}^3
 - Given a vector \vec{x} in \mathbb{R}^3 , use scalar-vector product to create a unit vector in the direction of \vec{x}
- State the equation for a sphere in \mathbb{R}^3
 - Given an equation for a sphere, complete the square to find the center and radius of sphere

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LESSONS 3: THE DOT PRODUCT IN \mathbb{R}^n

- For the dot product in \mathbb{R}^2 , explain the function map notation: $\cdot : \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}$
- For the dot product in \mathbb{R}^3 , explain the function map notation: $\cdot : \mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}$
- State and apply the component form of the dot product between vectors in \mathbb{R}^n ($n = 2, 3$)
- Given two vectors, calculate their dot product using the component form of the dot product
- State, prove and apply the algebraic properties of the dot product
 - Length via dot product: $\|\vec{x}\|_2^2 = \vec{x} \cdot \vec{x}$
 - Symmetry of dot product: $\vec{x} \cdot \vec{y} = \vec{y} \cdot \vec{x}$
 - Bi-linearity of the Dot Product
 - Linearity in Left Argument: $(\vec{x} + \vec{y}) \cdot \vec{z} = \vec{x} \cdot \vec{z} + \vec{y} \cdot \vec{z}$
 - Linearity in Right Argument: $\vec{x} \cdot (\vec{y} + \vec{z}) = \vec{x} \cdot \vec{y} + \vec{x} \cdot \vec{z}$
 - Homogeneity of the Dot Product: $(\alpha \vec{x}) \cdot \vec{y} = \vec{x} \cdot (\alpha \vec{y}) = \alpha(\vec{x} \cdot \vec{y})$
 - Dot product with zero: $\vec{0} \cdot \vec{x} = \vec{x} \cdot \vec{0} = 0$
- State, prove and apply the cosine formula for the dot product
 - State and prove the Pythagorean theorem
 - State and prove the Law of Cosines (Acute and Obtuse cases)
 - State and prove the cosine formula for the dot product
- State, prove and apply the orthogonality theorem for dot product: $\vec{x} \perp \vec{y} \Leftrightarrow \vec{x} \cdot \vec{y} = 0$
- Derive the projection formula for $\text{Proj}_{\vec{x}}(\vec{y})$
 - Draw the visual associated with the project problem and explain the geometric significance of projection vector \vec{p} and residual vector \vec{r}
 - Explain how we use the Orthogonality theorem of dot product to construct our projection
 - Using derivation, create the formula for the projection function $\text{Proj}_{\vec{x}}(\vec{y})$
 - Explain why the scalar project $\text{Scal}_{\vec{x}}(\vec{y})$ gives the length of vector $\vec{p} = \text{Proj}_{\vec{x}}(\vec{y})$
 - Given two vectors, calculate $\text{Proj}_{\vec{x}}(\vec{y})$ and $\text{Scal}_{\vec{x}}(\vec{y})$
- Discuss the two important utilities of the cross products product
 - Explain how the dot product is used as a measurement of parallelity
 - Explain how the dot product is used to project one vector onto the direction of another vector

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LESSONS 4: THE CROSS PRODUCT IN \mathbb{R}^3

- For the cross product in \mathbb{R}^3 , explain the function map notation: $\times : \mathbb{R}^3 \times \mathbb{R}^3 \rightarrow \mathbb{R}^3$
- Given two vectors $\vec{x} = \langle x_1, y_1 \rangle$ and $\vec{y} = \langle x_2, y_2 \rangle$, explain how to find the area of the parallelogram formed by the vectors \vec{x} and \vec{y}
 - Derive the component form of the area: $x_1 y_2 - x_2 y_1$
 - Derive the sine form of the area: $\|\vec{x}\|_2 \|\vec{y}\|_2 \sin(\theta)$ where θ is the angle between \vec{x} and \vec{y}
 - Explain how the component form for the area of a parallelogram is a proxy measurement for perpendicularity (how is $x_1 y_2 - x_2 y_1$ related to angle θ between \vec{x} and \vec{y})
- Explain how to use the right-hand rule to find each of the following cross products:
 - $\vec{i} \times \vec{j}$ and $\vec{j} \times \vec{i}$
 - $\vec{i} \times \vec{k}$ and $\vec{k} \times \vec{i}$
 - $\vec{j} \times \vec{k}$ and $\vec{k} \times \vec{j}$
- Explain why we use the right-hand rule to define the direction of a cross product
- Explain where the component form of the cross product between vectors in \mathbb{R}^3 comes from
- State and apply the component form of the cross product between vectors in \mathbb{R}^3
- Given two vectors, calculate their cross product using the component form
- State, prove and apply the algebraic properties of the dot product
 - Anti-commutativity of cross product: $\vec{x} \times \vec{y} = -\vec{y} \times \vec{x}$
 - Bi-linearity of the Cross Product
 - Linearity in Left Argument: $(\vec{x} + \vec{y}) \times \vec{z} = \vec{x} \times \vec{z} + \vec{y} \times \vec{z}$
 - Linearity in Right Argument: $\vec{x} \times (\vec{y} + \vec{z}) = \vec{x} \times \vec{y} + \vec{x} \times \vec{z}$
 - Homogeneity of the Cross Product: $(\alpha \vec{x}) \times \vec{y} = \vec{x} \times (\alpha \vec{y}) = \alpha (\vec{x} \times \vec{y})$
- State, prove and apply parallelism theorem for cross product: $\vec{x} \parallel \vec{y} \Leftrightarrow \vec{x} \times \vec{y} = \vec{0}$
- State, prove and apply orthogonality theorem for cross product: $\vec{x} \perp (\vec{x} \times \vec{y}) \Leftrightarrow \vec{x} \cdot (\vec{x} \times \vec{y}) = 0$
- State, prove and apply the Sine theorem for cross product: $\|\vec{x} \times \vec{y}\|_2 = \|\vec{x}\|_2 \|\vec{y}\|_2 \sin(\theta)$
- Discuss the two important utilities of the cross product
 - Explain how the cross product is used to produce an output that is orthogonal to the two inputs
 - Explain how the cross product is used as a measurement of perpendicularity

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LESSONS 5: LINES AND CURVES IN \mathbb{R}^n

- If f is a single-variable, real-valued function, explain the notation: $f : D \rightarrow \mathbb{R}$ where $D \subseteq \mathbb{R}$
- If f is a multivariable, real-valued function, explain the notation: $f : D \rightarrow \mathbb{R}$ where $D \subseteq \mathbb{R}^n$
- If \vec{r} is a single-variable, vector-valued function, explain the notation: $\vec{r} : D \rightarrow \mathbb{R}^n$ with $D \subseteq \mathbb{R}$
- State and apply the description of a vector-valued function using parametric equations
- Transform point-slope form of an equation for a line in \mathbb{R}^2 into a vector-valued function $\vec{r}(t)$
 - Use slope $m = \frac{b}{a}$ to create a direction vector \vec{v} for the line
 - Derive general vector-valued equation for line in \mathbb{R}^2 : $\vec{r}(t) = \vec{r}_0 + t \cdot \vec{v}$
 - Transform vector-valued equation for line into parametric form

$$\vec{r}(t) = \vec{r}_0 + t \cdot \vec{v} = \langle x(t), y(t) \rangle$$
- Demonstrate how the Pythagorean theorem is used to general the implicit equation for a circle with center at point (h, k) and radius r given by

$$\frac{(x - h)^2}{r^2} + \frac{(y - k)^2}{r^2} = 1$$
- Transform the implicit equation for a circle with center at point (h, k) and radius r into a vector-valued function $\vec{r}(t) = \langle x(t), y(t) \rangle$
 - Use a diagram of circle and your algebra/trig skills to demonstrate that

$$x(t) = h + r \cdot \cos(t) \text{ and } y(t) = k + r \cdot \sin(t)$$
- Generalize the implicit equation for a circle with center at point (h, k) and radius r to get the implicit equation for an ellipse given by

$$\frac{(x - h)^2}{a^2} + \frac{(y - k)^2}{b^2} = 1$$
 - Given values of h, k, a, b , graph an ellipse
- State the vector-valued function $\vec{r}(t) = \langle x(t), y(t) \rangle$ for an ellipse
- State and apply the general vector-valued equation for line in \mathbb{R}^3 : $\vec{r}(t) = \vec{r}_0 + t \cdot \vec{v}$
 - Transform vector-valued equation for line into parametric form

$$\vec{r}(t) = \vec{r}_0 + t \cdot \vec{v} = \langle x(t), y(t), z(t) \rangle$$
 - Transform vector-valued equation for line in \mathbb{R}^3 into symmetric equation for a line in \mathbb{R}^3

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$
- Change the domain of vector-valued equation for line in \mathbb{R}^3 : $\vec{r}(t) = \vec{r}_0 + t \cdot \vec{v}$ to create a line segment connecting two points in \mathbb{R}^3

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LESSONS 6: PLANES AND SURFACES IN \mathbb{R}^3

- Define an explicit (function) equation
 - Identify the general form of an explicit function equation for a curve in \mathbb{R}^2 : $y = f(x)$
 - Identify the general form of an explicit function equation for a surface in \mathbb{R}^3 : $z = f(x, y)$

- Define an implicit (relation) equation
 - Identify the general form of an implicit (relation) equation for a curve in \mathbb{R}^2 : $F(x, y) = 0$
 - Identify the general form of an implicit (relation) equation for a surface in \mathbb{R}^3 : $F(x, y, z) = 0$

- Explain the similarities and differences between explicit and implicit equations
- Derive an implicit equation for a line in \mathbb{R}^2 using a specific point on the line, the dot product and a normal vector to the line
 - Demonstrate how this equation leads to the standard (implicit) equation for a line in the form
$$Ax + By + C = 0$$
- Derive an implicit equation for a plane in \mathbb{R}^3 using a specific point on the plane, the dot product and a normal vector to the plane
 - Demonstrate how this equation leads to the standard (implicit) equation for a plane in the form
$$ax + by + cz = d$$
- Apply equation of plane to solve problems involving planes including (but not limited to):
 - Find the equation of a plane passing through given points in a stated direction
 - Find when planes are parallel or orthogonal
 - Find the distance from a point to a plane
 - Find the parametric equation for a line in the intersection of two planes
- State the definition of a quadratic surface in \mathbb{R}^3 and the general form for the implicit equation that defines such a surface
- State the definition of the graph of a surface in \mathbb{R}^3
- Discuss three main tools we use to begin graphing surfaces in \mathbb{R}^3
 - Use input/output analysis to find valid values of x, y, z
 - Find intercepts with coordinate axis
 - Find traces of surface intersected with specific planes
- State and apply the general implicit equation for an ellipsoid in \mathbb{R}^3
 - Given values of h, k, m, a, b, c , graph an ellipsoid
 - Find the valid input/outputs, intercepts and traces of an ellipsoid
- State and apply the general explicit equation for an elliptic paraboloid in \mathbb{R}^3
 - Given values of h, k, a, b , graph an elliptic paraboloid in \mathbb{R}^3
 - Find the valid input/outputs, intercepts and traces of an elliptic paraboloid in \mathbb{R}^3

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LESSONS 7: GRAPHS AND LEVEL CURVES

- State the definition of a two-variable function $z = f(x, y)$ where $f: D \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}$
- State the definition of the domain $D \subseteq \mathbb{R}^2$ of a two-variable function $z = f(x, y)$
- State the definition of the range $\text{Rng}(f) \subseteq \mathbb{R}$ of a two-variable function $z = f(x, y)$
- Recall the definition of the graph of a surface in \mathbb{R}^3 as a set of ordered triplets
- Apply the definition two-variable function $z = f(x, y)$ where $f: D \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}$
 - Given an explicit equation $z = f(x, y)$, find the domain of the function $D \subseteq \mathbb{R}^2$
 - Given an explicit equation $z = f(x, y)$, find the range of this function $\text{Rng}(f) \subseteq \mathbb{R}$
- Let $z = f(x, y)$ and constant $z_0 \in \text{Rng}(f)$. Then, state the definition of a contour curve $C_{z_0}(f)$
- Apply the definition of contour curve $C_{z_0}(f)$:
 - Given function $z = f(x, y)$ and constant, find and graph contour curve $C_{z_0}(f) \subseteq \mathbb{R}^3$
 - Write contour curve contour $C_{z_0}(f)$ as a vector-valued function $\vec{r}(t) = \langle x(t), y(t), z_0 \rangle$
- Let $z = f(x, y)$ and constant $z_0 \in \text{Rng}(f)$. Then, state the definition of a level curve $L_{z_0}(f)$
- Apply the definition of contour curve contour $L_{z_0}(f)$:
 - Given function $z = f(x, y)$ and constant, find and graph level curve $L_{z_0}(f) \subseteq \mathbb{R}^2$
 - Write level curve $L_{z_0}(f)$ as a vector-valued function $\vec{r}(t) = \langle x(t), y(t) \rangle$
 - Use implicit differentiation to find vector-valued equation for tangent line to $L_{z_0}(f)$

LESSONS 8: LIMITS AND CONTINUITY

- State the definition of the limit of a function of two variables:
$$\lim_{(x, y) \rightarrow (a, b)} f(x, y) = L$$
- State and apply the theorem for limits of constant and linear two-variable functions
- State and apply the limit laws for two-variable functions
- State and apply the two-path test for nonexistence of the limit of a two-variable function:
 - Focus on the five paths discussed in class including:
 - Path 1: Along the line $y = b$ in domain with $(x, b) \rightarrow (a, b)$
 - Path 2: Along the line $x = a$ in domain with $(a, y) \rightarrow (a, b)$
 - Path 3: Along the line $y = m(x - a) + b$ in domain with $(x, y) \rightarrow (a, b)$
 - Path 4: Along the curve $y = (x - a)^2 + b$ in domain with $(x, y) \rightarrow (a, b)$
 - Path 5: Along the curve $x = (y - b)^2 + a$ in domain with $(x, y) \rightarrow (a, b)$
- State and apply the guidelines for finding non-obvious limits for two-variable functions
- State and apply the definition for continuity of a two-variable function at a point (a, b)

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LESSONS 9: PARTIAL DERIVATIVES

- Discuss the five-step process for constructing derivatives
- Explain each of the five-step used to construct partial derivatives at a point (a, b)
 - Derive the limit definition of the partial derivative in slope notation given by
$$f_x(a, b) = \lim_{x \rightarrow a} \frac{f(x, b) - f(a, b)}{x - a}$$
 - Discuss how the limit definition of $f_x(a, b)$ relates to Path 1 from Lesson 8
 - Create the limit definitions of the partial derivatives in derivative notation given by
$$f_x(a, b) = \lim_{h \rightarrow 0} \frac{f(a + h, b) - f(a, b)}{h}$$
 - Derive the limit definition of the partial derivative in slope notation given by
$$f_y(a, b) = \lim_{y \rightarrow b} \frac{f(a, y) - f(a, b)}{y - b}$$
 - Discuss how the limit definition of $f_y(a, b)$ relates to Path 1 from Lesson 8
 - Create the limit definitions of the partial derivatives in derivative notation given by
$$f_y(a, b) = \lim_{h \rightarrow 0} \frac{f(a, b + h) - f(a, b)}{h}$$
- State and apply the definition of the partial derivative functions $f_x(x, y)$ and $f_y(x, y)$
- Use limit definition of partial derivatives to find $f_x(a, b)$ and $f_y(a, b)$ for given function $z = f(x, y)$
- Use the rules for partial derivatives to find $f_x(a, b)$ and $f_y(a, b)$ for given function $z = f(x, y)$
- State and apply the definitions of second-order partial derivative functions
 - $f_{xx}(x, y) = (f_x)_x(x, y) = \frac{\partial}{\partial x} \left[\frac{\partial}{\partial x} f(x, y) \right] = \frac{\partial^2}{\partial x^2} f(x, y)$
 - $f_{xy}(x, y) = (f_x)_y(x, y) = \frac{\partial}{\partial y} \left[\frac{\partial}{\partial x} f(x, y) \right]$
 - $f_{yx}(x, y) = (f_y)_x(x, y) = \frac{\partial}{\partial x} \left[\frac{\partial}{\partial y} f(x, y) \right]$
 - $f_{yy}(x, y) = (f_y)_y(x, y) = \frac{\partial}{\partial y} \left[\frac{\partial}{\partial y} f(x, y) \right] = \frac{\partial^2}{\partial y^2} f(x, y)$
- State and apply Clairaut's Theorem that with certain assumptions, we know: $f_{xy}(x, y) = f_{yx}(x, y)$

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LESSONS 10: THE CHAIN RULE

- State the chain rule from Math 1A for ordinary derivatives
- Properly apply chain rule from Math 1A to differentiate a single-variable composite function
- State the chain rule for a multivariable function with two intermediate variables and one independent variable.
- Explain why the chain rule for a multivariable function with two intermediate variables and one independent variable results in an ordinary derivative (not a partial derivative)
- Given a multivariable composite function $z = f(x(t), y(t))$ with two intermediate variables $x = x(t)$, $y = y(t)$ and one independent variable t , properly apply chain rule to find the ordinary derivative: $\frac{dz}{dt} = \frac{d}{dt}[f(x, y)]$

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LESSON 11: DIRECTIONAL DERIVATIVES AND THE GRADIENT

- Let $y = f(x)$ is a single-variable function and support $(a, f(a))$ is a point on the graph of this function. Using this information, derive the limit definition of the ordinary derivative in slope notation, given by

$$f'(a) = \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a}$$

- Provide a detailed the graphical interpretation of the limit definition of the ordinary derivative in slope notation. In particular, identify the two main components of the ordinary derivative:
- Which part of this definition measures the slope of a secant line?
 - How is the limiting process used to transform a secant line into a tangent line?
 - What does the scalar $f'(a)$ measure?
- Let $y = f(x)$ is a single-variable function and support $(a, f(a))$ is a point on the graph of this function. Using this information, derive the limit definition of the ordinary derivative in derivative notation, given by

$$f'(a) = \lim_{h \rightarrow 0} \frac{f(a + h) - f(a)}{h}$$

- Make an explicit connection between the two equivalent definitions of the ordinary derivatives
- Given a multivariable function $f(x, y)$ and a parameterized line $\vec{\ell}(h) = t \cdot \vec{u} + \vec{p}_0$, derive the limit definition of the directional derivative of f in the direction of unit vector \vec{u} .
- Make sure that you can explicitly explain how this directional derivative uses the same two main components as the definition of the ordinary derivative: namely the slope of a secant line and the limiting process.

- Derive the dot product formula for the directional derivative, given as

$$D_{\vec{u}}f(x, y) = \nabla f(x, y) \cdot \vec{u}$$

by applying the appropriate multivariable chain rule.

- Given a two- or three-variable function f , find the directional derivative of that function in the direction of a vector \vec{v} (not necessarily a unit vector).
- State the definition of the gradient of a two- or three-variable function
- Given a two- or three-variable function f , find the gradient of this function, denoted as $\nabla f(x, y)$.
- Show that since we assume that \vec{u} is a unit vector and we have $D_{\vec{u}}f(x, y) = \nabla f(x, y) \cdot \vec{u}$, we know by the cosine for the dot product that

$$D_{\vec{u}}f(x, y) = \|\nabla f(x, y)\| \cdot \cos(\theta)$$

where θ is the angle between the vectors $\nabla f(x, y)$ and \vec{u} .

- Use the fact that $D_{\vec{u}}f(x, y) = \|\nabla f(x, y)\| \cdot \cos(\theta)$ to explain which unit direction vectors \vec{u} produce the steepest ascent, steepest decent and no change along the surface.
- Explain how the steepest ascent, decent, and no change directions are related to the level curves of a surface in \mathbb{R}^2 .

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LESSON 12: TANGENT PLANES

- Properly state equation for tangent plane to surface $F(x, y, z) = 0$.
- Properly state equation for tangent plane to surface $z = f(x, y)$.
- Given the equation for a surface and a point on that surface, find the equation for a tangent plane on that surface. $z = f(x, y)$.
- Given the equation for a surface, find all point(s) on the surface whose tangent planes point in the direction of a given vector $\vec{v} \in \mathbb{R}^3$

LESSON 13: MAXIMUM AND MINIMUM VALUES

- Given a multivariable function, properly state the definitions of a local minimum value and a local minimizer.
- Given a multivariable function, properly state the definitions of a local maximum value and a local maximum.
- Properly state the definition of a critical point for a two-variable function.
- Properly state and apply the second partial derivative test for finding the local maximum and minimum values of a two variable function.
- Use the second partial derivative test to find the point(s) on a given surface that are closest to some given point in \mathbb{R}^3

LESSON 14: LAGRANGE MULTIPLIERS

- State the definition of a two- or three-variable constrained optimization problem.
- State the parallel gradients theorem 12.15.
- State the method of Lagrange Multipliers in Two Variables
- Apply the method of Lagrange Multipliers in two variables to solve a two-variable constrained optimization problem.
- Properly state the method of Lagrange Multipliers in three variables
- Apply the method of Lagrange Multipliers in three variables to solve a two-variable constrained optimization problem.

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Content-Specific Learning Objectives

Introduction to Numerical Analysis (INA)

INA LESSON 1: SEQUENCES

- Explain why we are studying sequences and series in Part II of this class:
 - What, specifically, will we use this theory to do?
 - What type of problems will we solve using this theory?
- State the definition of a sequence
- State the three different representations of a sequence
- Given one representation of a sequence, produce the other two representations
- Use the limit laws for sequences to find the limit of a sequence
- State the definition of a geometric sequence
- State the limit of a geometric sequence depending on the value of the ratio r

INA LESSON 2: INFINITE SERIES

- State the definition of a sequence of partial sums
- State the definition of an infinite series
- State the definition of a convergent series
- State the definition of a divergent series
- Derive the geometric sum formula
- Use the geometric sum formula to derive the Geometric Series test
- Apply Geometric Series test to determine the convergence behavior of a given geometric series.
- Make sure you know how to recognize a telescoping series
- Properly apply Telescoping Series technique to determine the convergence behavior of a given telescoping series

INA LESSON 3: DIVERGENCE AND INTEGRAL TESTS

- State the Divergence test
- Apply the divergence test to determine the convergence behavior of a given series
- Prove that the harmonic series, given by $\sum_{n=1}^{\infty} \frac{1}{n}$ diverges
- State the Integral test
- Apply the integral test to determine the convergence behavior of a given series
- Use the integral test to derive the p-series test
- State the estimating series with positive terms theorem
- Apply the estimating series with positive terms theorem to estimate the limit of a series
- State the properties of convergent series
- Apply the properties of convergent series to find the limit of a series

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Content-Specific Learning Objectives

INA LESSON 4: RATIO, ROOT AND COMPARISON TESTS

- State the ratio test
- Apply the ratio test to determine the convergence behavior of a given series
- State the root test
- Apply the root test to determine the convergence behavior of a given series
- State the direct comparison test
- Apply the direct comparison test to determine the convergence behavior of a given series
- State the limit comparison test
- Apply the limit comparison test to determine the convergence behavior of a given series
- State the guidelines for choosing a test for series containing positive terms
- Use the guidelines for choosing a test for series containing positive terms to determine the convergence behavior of a given series (make sure you understand when to apply each test and which the types of series that test is designed to analyze)

INA LESSONS 5: ALTERNATING SERIES TEST

- State the alternating series test.
- Apply the alternating series test to determine the convergence behavior of a given series.
- State the Remainder theorem in alternating series theorem
- Apply the Remainder theorem in alternating series to estimate the limit of a series
- State the definition of absolute convergence of an alternating series.
- State the definition of conditional convergence of an alternating series.
- Give an example of a conditionally convergent series that is not absolutely convergent.
- State the Absolute convergence implied conditional convergence theorem
- Use the appropriate series test to test if an alternating series is absolutely convergent.
- State, in your own words, the conclusions of the Special Series and Convergence Tests.
- Given any series, figure out which test to use and then properly apply that test to discuss the convergence behavior of that series.

INA LESSONS 6: APPROXIMATING FUNCTIONS WITH POLYNOMIALS

- State the definition of a power series
- State the definition of the nth degree Taylor series polynomial $T_n(x)$.
- State the definition of the remainder of nth degree Taylor series remainder $R_n(x)$.
- Explain the connections between the Taylor series remainder $R_n(x)$, the convergence tests for series, and the implications of what this means for approximating continuous functions using polynomials.

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INA LESSONS 7: PROPERTIES OF POWER SEIRES

- State the definition of a power series centered at a
- State the definition of a the interval of convergence of a power series
- State the definition of the radius of convergence of a power series
- Given a power series, find the radius of convergence.
- State the Convergence of a Power Series Theorem 9.3 p. 678
- Use tests for convergence to find the radius and interval of convergence of a given power series
- State the Combining power series theorem 9.4 p. 679
- Apply the Combining power series theorem 9.4 p. 679
- State the Differentiating and Integrating power series theorem 9.5 p. 680
- Apply the Differentiating and Integrating power series theorem 9.5 p. 680

INA LESSONS 8: TAYLOR SERIES

- State the definition of a Taylor series for a function
- State the definition of a MacClaurin series for a function
- Prove the Convergence of Taylor Series theorem from first principles
- State the binomial coefficient definition s
- Prove Binomial series theorem from first principles
- Derive, from first principles, the Taylor series for each of the function below and provide the appropriate radius of convergence for each one:
 - $f(x) = \sin(x)$
 - $f(x) = \cos(x)$
 - $f(x) = \tan^{-1}(x)$
 - $f(x) = e^x$
 - $f(x) = \ln(x)$
 - $f(x) = \frac{1}{1+x}$
 - $f(x) = \frac{1}{1-x}$
 - $f(x) = \sqrt[n]{x}$ for $n = 2, 3, 4, 5, 6$

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Content-Specific Learning Objectives

INA LESSONS 9: WORKING WITH TAYLOR SERIES

- Discuss what happens when you take the derivative of the Taylor series for each of the following functions:
 - $f(x) = \sin(x)$
 - $f(x) = \cos(x)$

- Use Taylor series to approximate the integral $\int_0^1 e^{-x^2} dx$
- Use Taylor series to approximate the value of a function at a given point.
- Apply Taylor series to analyze and model the behavior of real-world phenomenon like:
 - Small-angle motion of a pendulum
 - Bessel Functions to study wave propagation in circular geometries
 - Error functions for the study of the normal distribution in statistics
 - Find your own applications of Taylor series and report back

INA LESSONS 10: INTRODUCTION TO FOURIER SERIES

- TBD