

Lesson 5: Lines and Planes

Lines in \mathbb{R}^2 :

□ Start with two points

$$P(x_1, y_1) \quad \text{AND} \quad Q(x_2, y_2)$$

□ Recall the equations for a line

Point-Slope form: $y - y_1 = m(x - x_1)$

Slope-Intercept form: $y = mx + b$

Standard form: $Ax + By + c = 0$

Example 1: Consider the line defined by the two points

$$\begin{matrix} (0, -2) & \text{and} & (2, -3) \\ \text{"} & & \text{"} \\ x_1 & & x_2 \\ \text{"} & & \text{"} \\ y_1 & & y_2 \end{matrix}$$

We see $m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{-3 - (-2)}{2 - 0} = \frac{-3 + 2}{2} = \frac{-1}{2}$

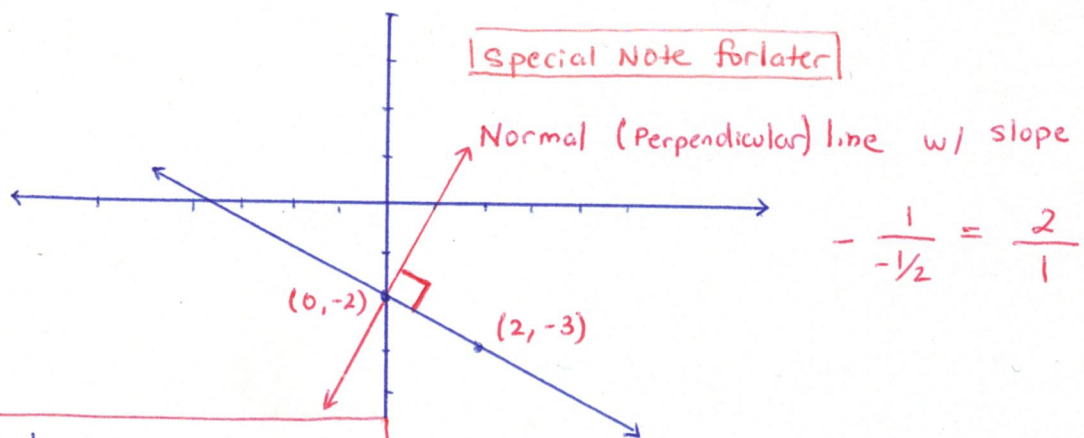
$\Rightarrow (y - (-2)) = m(x - 0)$ \leftarrow point-slope form of a line

$\Rightarrow y + 2 = -\frac{1}{2}x$

$\Rightarrow y = -\frac{1}{2}x - 2$ \leftarrow slope-intercept form

$\Rightarrow 2y = -1x - 4$

$\Rightarrow 1x + 2y + 4 = 0$ \leftarrow Standard form of a line



Special Note for later

Normal (Perpendicular) line w/ slope

$$-\frac{1}{-1/2} = \frac{2}{1} = \frac{B}{A}$$

Slope: $m = \frac{-A}{B} = \frac{-1}{2} \Rightarrow A=1, B=2$

Example 1 ...

Notice, the slope of this line is given by

$$m = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1} = \frac{-1}{2} = -\frac{A}{B}$$

↑
Let's introduce notation to explicitly connect the point-slope form with standard form

$$\Rightarrow \boxed{y - y_1 = m(x - x_1)}$$

point-slope form

$$\Rightarrow y - y_1 = \frac{-A}{B}(x - x_1)$$

$$\Rightarrow B(y - y_1) = -A(x - x_1)$$

$$\Rightarrow By - By_1 = -Ax + Ax_1$$

$$\Rightarrow Ax + By - Ax_1 - By_1 = 0$$

$$\Rightarrow \boxed{Ax + By + C = 0}$$

where $C = -Ax_1 - By_1$
standard form

Example 1...

What if we want to create a vector equation for our line through points $(0, -2)$ and $(2, -3)$?

In other words, what if we consider

$$\vec{r}(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} t \\ -1/2 t - 2 \end{bmatrix} \leftarrow t \text{ is called a parameter}$$

$$= \begin{bmatrix} 1 \\ -1/2 \end{bmatrix} t + \begin{bmatrix} 0 \\ -2 \end{bmatrix}$$

$$= \underbrace{\vec{v}}_{\text{direction of line}} \cdot t + \underbrace{\vec{r}_0}_{\text{point on line}}$$

Notice: $\vec{r}(t)$ is a vector-valued function

$$\vec{r}: \mathbb{R} \rightarrow \mathbb{R}^2$$

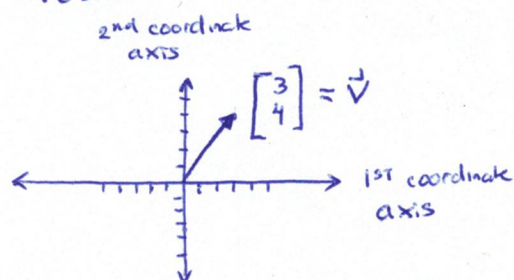
2D output (vector valued)

Example

Using Vector Addition & Scalar Multiplication
to create lines in \mathbb{R}^2

Suppose I give you a vector

$$\vec{v} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$



□ How might you use this vector to create
a line in \mathbb{R}^2

parametric equation
of line

$$\vec{r}(t) = \begin{bmatrix} 3 \\ 4 \end{bmatrix} t = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$$

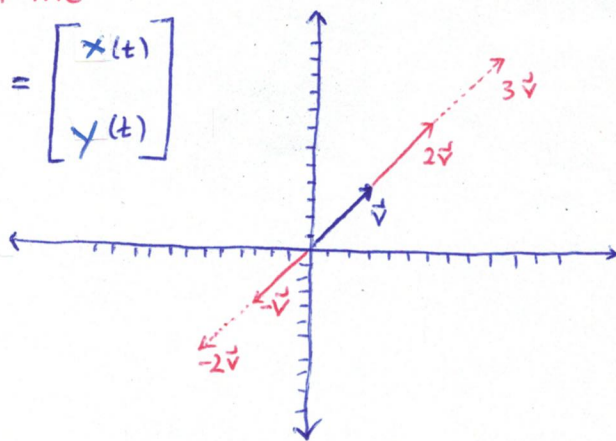
WARNING: OLD NOTATION (x_0, y_0)

Point-Slope form: $y - y_0 = m(x - x_0)$

$$y - 0 = \frac{4}{3}(x - 0)$$

$$\Rightarrow \boxed{\frac{y-0}{4} = \frac{x-0}{3}}$$

symmetric equation
of line



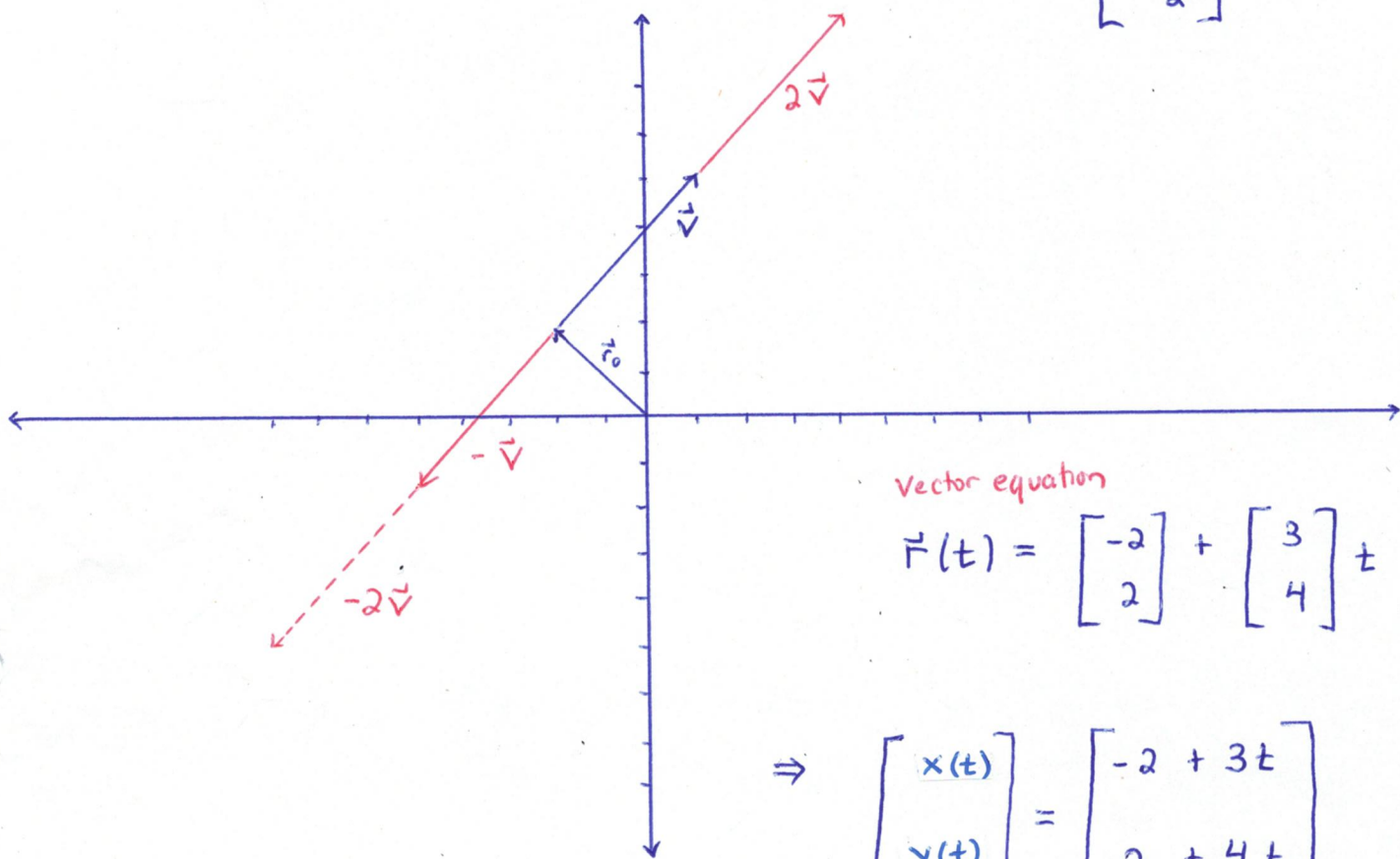
From this graph, we notice

$$\text{slope } m = \frac{4}{3}$$

y-intercept: $b = 0$, $(0, 0)$

$$y = \frac{4}{3}x + 0$$

□ How might we use vector $\vec{v} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$ to create a line in \mathbb{R}^2 through point $\vec{r}_0 = \begin{bmatrix} -2 \\ 2 \end{bmatrix}$?



Vector equation

$$\vec{r}(t) = \begin{bmatrix} -2 \\ 2 \end{bmatrix} + \begin{bmatrix} 3 \\ 4 \end{bmatrix} t$$

$$\Rightarrow \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} -2 + 3t \\ 2 + 4t \end{bmatrix}$$

parametric equation of line

From our graph above, we see

$$\text{slope} = m = \frac{4}{3}$$

Point on graph: $(x_0, y_0) = (-2, 2)$.

$$\Rightarrow y - y_0 = m(x - x_0) : y - 2 = \frac{4}{3}(x + 2)$$

$$\Rightarrow \boxed{\frac{y - 2}{4} = \frac{x - (-2)}{3}}$$

symmetric equation of line

□ Can you guess how we might define a general

line using vector $\vec{v} = \begin{bmatrix} a \\ b \end{bmatrix}$ through point

$$\vec{r}_0 = \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} \leftarrow \begin{array}{l} \text{First coordinate of } \vec{r}_0 \\ \text{Second coordinate of } \vec{r}_0 \end{array}$$

WARNING: old notation
we can also use

$$\langle x_0, y_0 \rangle = \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$$

$$\vec{r}(t) = \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} + \begin{bmatrix} a \\ b \end{bmatrix} t = \vec{r}_0 + \vec{v} t$$

$$\Rightarrow \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} x_0 + at \\ y_0 + bt \end{bmatrix} \leftarrow \text{parametric equations for } x_1(t) \text{ and } x_2(t) \text{ with parameter } t$$

$$\Rightarrow y - y_0 = m(x - x_0), \quad m = \frac{b}{a} \leftarrow \begin{array}{l} \text{rise} \\ \text{run} \end{array}$$

$$\Rightarrow y - y_0 = \frac{b}{a}(x - x_0)$$

$$\Rightarrow \boxed{\frac{y - y_0}{b} = \frac{x - x_0}{a}} \leftarrow \text{Notice this arises when solving for } t \text{ in the vector form of equation for } \vec{r}(t)$$

symmetric equations of line

□ What if we wanted to generalize to the equation of a line in \mathbb{R}^3 using vector

$$\vec{v} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

through point

$$\vec{r}_0 = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} \begin{array}{l} \leftarrow 1^{\text{st}} \text{ coordinate of } \vec{r}_0 \\ \leftarrow 2^{\text{nd}} \text{ coordinate of } \vec{r}_0 \\ \leftarrow 3^{\text{rd}} \text{ coordinate of } \vec{r}_0 \end{array}$$

WARNING: OLD NOTATION
we can also use

$$\langle x_0, y_0, z_0 \rangle = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix}$$

$$\Rightarrow \vec{r}(t) = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} + \begin{bmatrix} a \\ b \\ c \end{bmatrix} t$$

$$\Rightarrow \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix} = \begin{bmatrix} x_0 + at \\ y_0 + bt \\ z_0 + ct \end{bmatrix}$$

$$\Rightarrow \frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

WARNING: old notation $(x, y, z) = \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix}$

solve for t
in vector
form of equation
for $\vec{r}(t)$

Example 11.5.1 p. 800

□ Let's find vector equation and parametric equation for line in the direction of $\vec{v} = \begin{bmatrix} 1 \\ 4 \\ -2 \end{bmatrix}$ through point $\vec{r}_0 = \begin{bmatrix} 5 \\ 1 \\ 3 \end{bmatrix}$

Since $\vec{r}_0 = \begin{bmatrix} 5 \\ 1 \\ 3 \end{bmatrix}$ and we travel along $\vec{v} = \begin{bmatrix} 1 \\ 4 \\ -2 \end{bmatrix}$

$$\text{we know } \vec{r}(t) = \vec{r}_0 + \vec{v}t = \begin{bmatrix} 5 \\ 1 \\ 3 \end{bmatrix} + \begin{bmatrix} 1 \\ 4 \\ -2 \end{bmatrix}t$$

$$\Rightarrow \vec{r}(t) = \begin{bmatrix} 5 + t \\ 1 + 4t \\ 3 - 2t \end{bmatrix} = \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix}$$

Note: We can now quickly get other points on line by choosing values of t :

$$t = 1 : \vec{r}(1) = \begin{bmatrix} 6 \\ 5 \\ 1 \end{bmatrix}$$

$$t = -1 : \vec{r}(-1) = \begin{bmatrix} 4 \\ -3 \\ 5 \end{bmatrix}$$

Example 11.5.2 p. 801

Let's find the parametric and symmetric equations of a line passing through points $P_0 = \begin{bmatrix} 2 \\ 4 \\ -3 \end{bmatrix}$ and $P_1 = \begin{bmatrix} 3 \\ -1 \\ 1 \end{bmatrix}$

Solution: We know our desired line passes through $P_0 = \begin{bmatrix} 2 \\ 4 \\ -3 \end{bmatrix}$.

Moreover, since our line also passes through P_1 , we know our line is in the direction

$$\vec{v} = \vec{P_0P_1} = \begin{bmatrix} 3 \\ -1 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 \\ 4 \\ -3 \end{bmatrix} = \begin{bmatrix} 1 \\ -5 \\ 4 \end{bmatrix}$$

Thus, $\vec{r}(t) = \vec{r}_0 + \vec{v} \cdot t$

$$= \begin{bmatrix} 2 \\ 4 \\ -3 \end{bmatrix} + \begin{bmatrix} 1 \\ -5 \\ 4 \end{bmatrix} t \quad \text{vector equations}$$

$$= \begin{bmatrix} 2+t \\ 4-5t \\ -3+4t \end{bmatrix} = \begin{bmatrix} x(t) \\ y(t) \\ z(t) \end{bmatrix} \quad \text{parametric equations}$$

$$\Rightarrow \frac{x-2}{1} = \frac{y-4}{-5} = \frac{z+3}{4} \quad \text{symmetric equations}$$

Example 11.5.2 p. 801...

To project $\vec{r}(t)$ onto the xy -plane,
we simply set the z -component of this line
equal to zero.

Project $\vec{r}(t)$ onto xy -plane

$$\vec{r}_{xy}(t) = \begin{bmatrix} x(t) \\ y(t) \\ 0 \end{bmatrix} = \begin{bmatrix} 2 + t \\ 4 - 5t \\ 0 \end{bmatrix}$$

$$\Rightarrow x - 2 = \frac{y - 4}{-5}$$

$$\Rightarrow -5(x - 2) = y - 4$$

$$\Rightarrow -5x + 10 = y - 4$$

$$\Rightarrow y = -5x + 14$$

What if we wanted to find an equation for line segment from A to B only?

$$\text{If we use } t=0 : \vec{r}(0) = \begin{bmatrix} 2 \\ 4 \\ -3 \end{bmatrix} = A$$

$$t=1 = \vec{r}(1) = \begin{bmatrix} 2 \\ 4 \\ -3 \end{bmatrix} + \begin{bmatrix} 1 \\ -5 \\ 4 \end{bmatrix} = \begin{bmatrix} 3 \\ -1 \\ 1 \end{bmatrix} = B$$

So then segment between A & B is given by

$$\vec{r}(t) = \begin{bmatrix} 2 \\ 4 \\ -3 \end{bmatrix} + \begin{bmatrix} 1 \\ -5 \\ 4 \end{bmatrix} t, \quad 0 \leq t \leq 1$$

$$= \vec{r}_0 + [\vec{r}_1 - \vec{r}_0] t \quad \text{where } \vec{r}_1 = B$$

$$= \vec{r}_0 + \vec{r}_1 t - \vec{r}_0 t$$

$$= (1-t)\vec{r}_0 + \vec{r}_1 t$$

IN General: Line segment from \vec{r}_0 to \vec{r}_1 is given by

$$\vec{r}(t) = (1-t)\vec{r}_0 + \vec{r}_1 t, \quad 0 \leq t \leq 1$$